

Farm-to-Table On-Farm Trial Data

1

Introduction

2

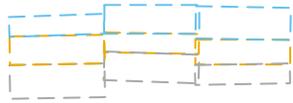
Uniformity Trial



- Plots of uniform size arranged in a lattice
- Spacing between plots can be controlled
- Units are exchangeable
 - Errors can be considered independent

3

Yield Monitor Data



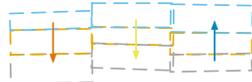
- Plots not uniform size and not at predetermined locations
- May be overlap between adjacent plots
- Units are not exchangeable
 - Errors can not be considered independent

4

Calculating Yield



$$Yield(\text{mass / unit area}) = \frac{\text{Mass}}{\text{Width}(\text{unit}) \times \text{Length}(\text{unit})}$$



$$Yield(\text{mass / unit area}) = \frac{\text{Flow}(\text{mass / s})}{\text{Width}(\text{unit}) \times \text{Speed}(\text{unit / s})}$$

- Plots can be harvested independently, both in space and time.
- Flow and speed are continuous processes, ordered in time.
- There can be mixing or lag in the processes, making errors dependent on time.

5

Types of Spatial Data

- Areal/Lattice
 - Sum or count over unit area.
- Geostatistical
 - Continuous value at a geo-tagged point.
- Point
 - Discrete value at a geo-tagged point.

6

Areal/Lattice



- Lattice data are sampled from a defined grid.
- Neighbors (rook, bishop, queen) are clearly defined
- Areal data come from arbitrary geographical divisions.
- Neighbors are not always clear.

7

Geostatistical Data



- Areal or lattice data can be mapped to geostatistical data by associating measurements with a single point.
- Most of the concepts we will be covering are associated with geostatistical data.

8

Autocorrelated Data

9

Notation

We will be considering models of the forms

$$y_i = \mu + e_i \quad y(\mathbf{s}_i) = \mu(\mathbf{s}_i) + e(\mathbf{s}_i)$$

where

- y_i is an outcome of interest, typically *yield*
- μ is a mean or expected value
- e_i is a random variable, *iid*, typically $\sim \mathcal{N}(0, \sigma^2)$
- \mathbf{s}_i is a point in space, typically denoted (x, y)
- h is a measure of distance between two points

Blangiardo, M., & Cameletti, M. (2015). Spatial and Spatio-temporal Bayesian Models with R - INLA. John Wiley & Sons.

Gaussian Field

The set of values

$$y(\mathbf{s}_1), y(\mathbf{s}_2), \dots, y(\mathbf{s}_n)$$

is produced by a Gaussian field if, for every $i=1 \dots n$,

- $y(\mathbf{s}_1), y(\mathbf{s}_2), \dots, y(\mathbf{s}_n)$ has a multivariate normal distribution,
- mean $\boldsymbol{\mu} = \mu(\mathbf{s}_1), \mu(\mathbf{s}_2), \dots, \mu(\mathbf{s}_n)$
- structure covariance

$$\boldsymbol{\Sigma}; \text{Var}(\mathbf{s}_i) = \boldsymbol{\Sigma}_{ii} \text{ and } \text{Cov}(\mathbf{s}_i, \mathbf{s}_j) = \boldsymbol{\Sigma}_{ij}$$

Gaussian Field

A Gaussian field can be considered

- stationary if it has a constant mean

$$\mu(\mathbf{s}_1) = \mu(\mathbf{s}_2) = \dots = \mu(\mathbf{s}_n)$$

- second-order stationary if it has constant variance dependent on distance and not location

$$\text{Cov}(\mathbf{s}_i, \mathbf{s}_j) = \text{Cov}(h(\mathbf{s}_i, \mathbf{s}_j))$$

- isotropic if variance is dependent only on distance and not direction

$$\text{Cov}(\mathbf{s}_i, \mathbf{s}_j) = \text{Cov}(\|h(\mathbf{s}_i, \mathbf{s}_j)\|)$$

Yield Maps

- We don't expect a yield map to be a Gaussian Field.
- We do want any errors in a yield map to be a Gaussian Field
- By analogy
 - One-way ANOVA
 - $\text{Data} = \text{Model} + \text{Error}$
 - Yield Map
 - $\text{Yield Monitor Data} = \text{Fertility Map} + \text{Gaussian Field}$

Schabenberger, O., & Gotway, C. A. (2005). Statistical Methods for Spatial Data Analysis. Chapman & Hall/CRC.

13

Autocorrelation

- Suppose we have a sequence of observations.
- We commonly assume these observations are i.i.d.
- If the observations are not independent, then each observation will have some relationship (dependence) on the preceding observation.

14

Sequential Processes

- White Noise
- Random Walk
- Autoregressive
- Moving Average
- Polynomial Trend

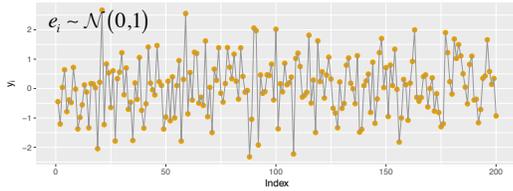
Borrowing largely from Cressie, N., & Wikle, C. K. (2011). Statistics for Spatio-Temporal Data. John Wiley & Sons.

15

16

White Noise

$$y_i = \mu + e_i$$

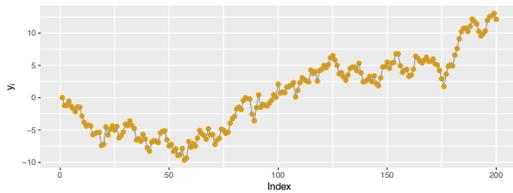


since e_i are *iid*, so are y_i

17

Random Walk

$$y_i = \mu + y_{i-1} + e_i$$

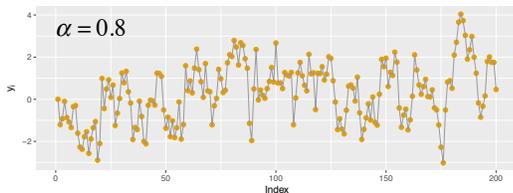


for simplicity, we let $\mu = 0$

18

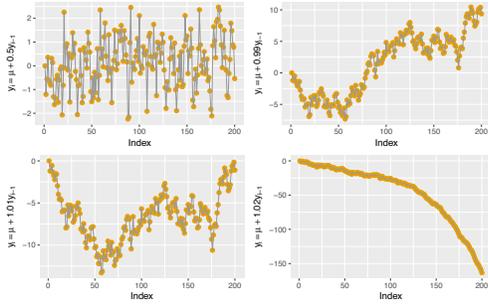
Autoregressive

$$y_i = \mu + \alpha y_{i-1} + e_i$$



- white noise process when $\alpha = 0$
- random walk when $\alpha = 1$

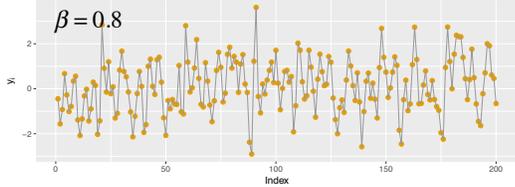
Autoregressive



- explosive process when $|\alpha| > 1$

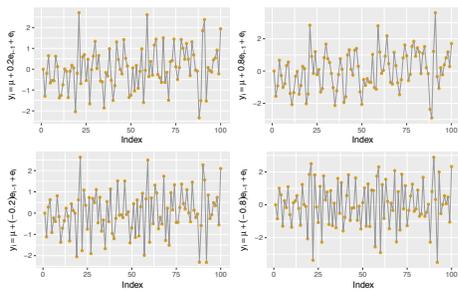
Moving Mean

$$y_i = \mu + \beta e_{i-1} + e_i$$



- white noise process when $\beta = 0$
- a constant response to an unmeasurable random variable

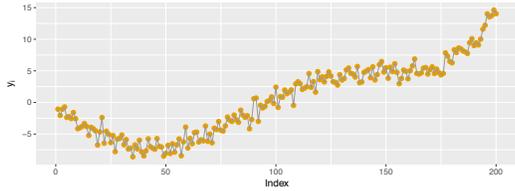
Moving Mean



- more high-frequency behaviors $\beta < 0$
- more low-frequency behaviors $\beta > 0$

Trend + Error

$$y_i = \mu(i) + e_i$$



- non-stationary $\mu(i) \neq \mu(j), i \neq j$
- specifically $\mu(i) = \text{poly}(i, 5) = \beta_0 + \beta_1 i + \dots + \beta_5 i^5$

Model Order

- We can extend autocorrelated models to include any number of indexed values. The maximum number of indexed values gives the order of the model, i.e.

$$y_i = \mu + \alpha_1 y_{i-1} + \alpha_2 y_{i-2} + \dots + e_i$$

- Further, we can write either AR(1) or MA(1) as a infinite series of the opposite process. That is, we can back-substitute from the formula above to produce

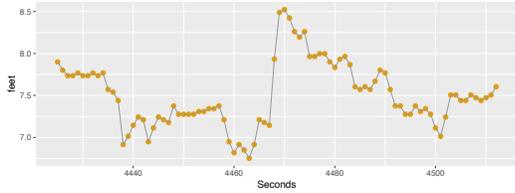
$$y_n = \sum_{k=0}^{\infty} \alpha^k e_{n-k}$$

ARIMA

- Thus, in many cases the simplest (i.e. most parsimonious) model includes both AR and MA components.
- We'll explore these processes more using the `arima` function in R. This function accepts a series of observations and a parameter specifying AR order, differencing (which we'll skip) and MA order.

```
arima(white.noise,c(1,0,1))
arima(random.walk,c(1,0,1))
arima(autoregressive,c(1,0,1))
arima(moving.average,c(1,0,1))
arima(trend.error,c(1,0,1))
```

Distance



Model	AIC	mean	ar1	ar2	ar3	ma1	ma2	ma3
ARIMA(1,0,0)	-67.1	7.55	0.91					
ARIMA(0,0,1)	-9.9	7.50				0.92		
ARIMA(1,0,1)	-81.9	7.53	0.82			0.56		
ARIMA(2,0,2)	-80.0		0.15	0.59		1.21	0.29	
ARIMA(3,0,3)	-76.1		0.13	0.63	0.00	1.23	0.27	-0.03

Estimating Correlation

Simple Autoregression

$$\hat{\rho}_1 = r_1 = \frac{\sum_1^n (y_i - \bar{y})(y_{i-1} - \bar{y})}{\sum_1^n (y_i - \bar{y})^2}$$

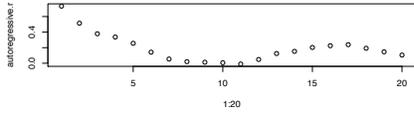
- lag-1 autocorrelation coefficient
- compare this to Pearson's correlation coefficient between two variables x and y

$$r = \frac{\sum_1^n (x_i - \bar{x})(y_i - \bar{y})}{\sqrt{\sum_1^n (x_i - \bar{x})^2} \sqrt{\sum_1^n (y_i - \bar{y})^2}}$$

Lag classes

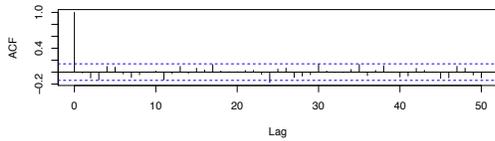
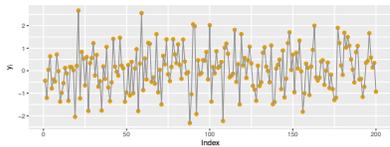
$$r_1, r_2, \dots, r_k = \frac{\sum_1^n (y_i - \bar{y})(y_{i-1} - \bar{y})}{\sum_1^n (y_i - \bar{y})^2}, \frac{\sum_1^n (y_i - \bar{y})(y_{i-2} - \bar{y})}{\sum_1^n (y_i - \bar{y})^2}, \dots, \frac{\sum_1^n (y_i - \bar{y})(y_{i-k} - \bar{y})}{\sum_1^n (y_i - \bar{y})^2}$$

- We can compute correlation across different distances (lags) and plot the correlation by lag group (correlogram)

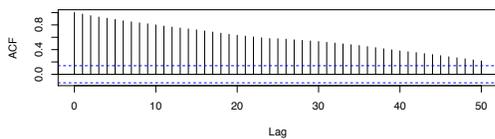
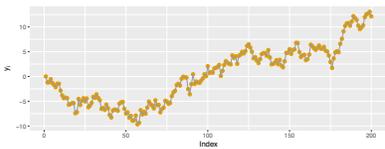


The `acf` function in R produces a nicer plot; we'll continue with that

White Noise

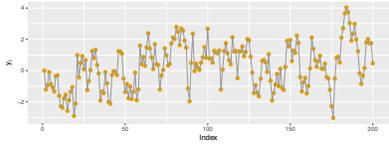


Random Walk

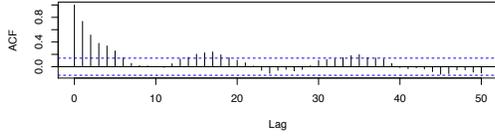


37

Autoregressive

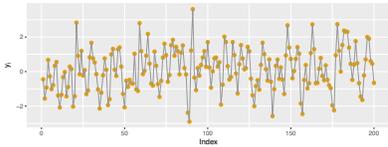


Series autoregressive

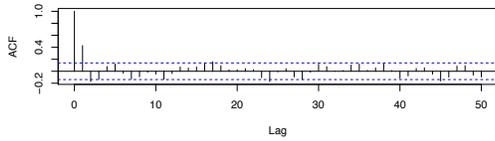


38

Moving Mean

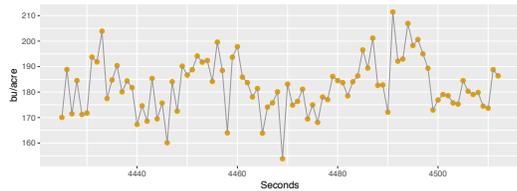


Series moving.average

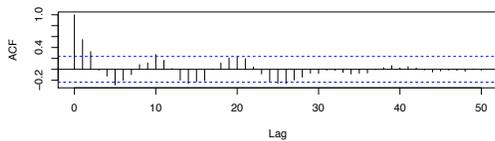


39

Yield

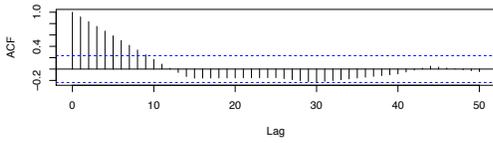
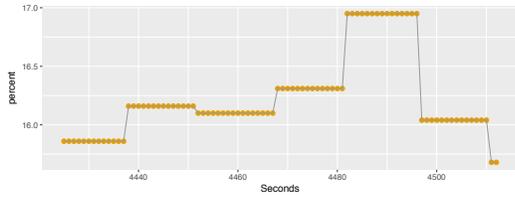


Series sample.pass14.dat\$Yield



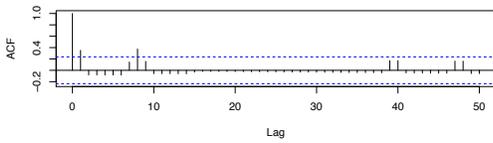
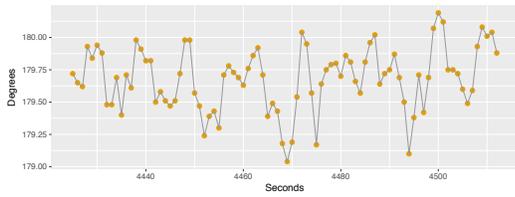
40

Moisture



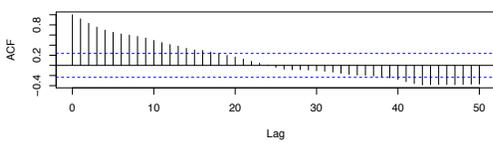
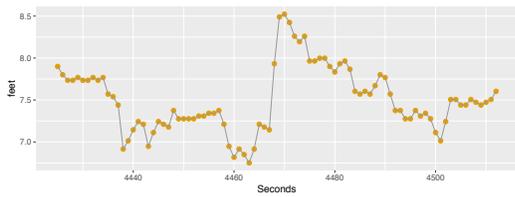
41

Heading



42

Distance



Variance Estimate

Consider that for univariate data, with

$$y_i = \mu + e_i \quad e \sim \mathcal{N}(0, \sigma^2)$$

we can estimate variance by

$$\hat{\sigma}^2 = s^2 = \frac{\sum_{i=1}^n (y_i - \bar{y})^2}{n-1}$$

We can also estimate variance, independent of the mean, by

$$\hat{\sigma}^2 = s^2 = \frac{1}{2} \frac{\sum_{i \neq j} (y_i - y_j)^2}{n(n-1)}$$

Empirical Variogram

Similarly, we can compute an empirical variogram by computing variances for lag classes, denoted by \mathbf{h}

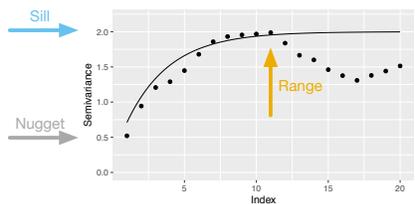
$$g(\mathbf{h}) = \frac{1}{2} \frac{1}{n(\mathbf{h})} \sum_{i=1}^{n(\mathbf{h})} [y(\mathbf{s}) - y(\mathbf{s} + \mathbf{h})]^2$$

In this case, \mathbf{h} represents a range of distances, i.e. $0 \leq h_1 < 5$, $5 \leq h_2 < 10$, ..., and $n(\mathbf{h})$ are the number of pairs of points that lie within that distance of each other.

We then plot g versus h .

Components of a Variogram

- To make use of a variogram for operations such as kriging, we need to find a measure of variance for arbitrary distances. We do this by fitting a smoothing function to the empirical variogram.
- There are typically three components to the smoothing function:

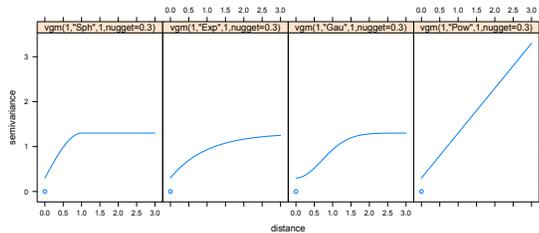


Variogram Models

- Nugget $g(h) = \begin{cases} 0 & h=0 \\ c & \text{otherwise} \end{cases}$
- Spherical $g(h) = \begin{cases} c \times \left[1.5 \left(\frac{h}{a} \right) - 0.5 \left(\frac{h}{a} \right)^3 \right] & h \leq a \\ c & \text{otherwise} \end{cases}$
- Exponential $g(h) = c \times \left[1 - \exp\left(-\frac{3h}{a}\right) \right]$
- Gaussian $g(h) = c \times \left[1 - \exp\left(-\frac{3h^2}{a^2}\right) \right]$
- Power $g(h) = c \times h^\omega, 0 < \omega < 2$

Variogram Models

```
show.vgms(models = c("Sph", "Exp", "Gau", "Pow"), nugget = 0.3)
```



from library(gstat)

gstat variogram

- There are several S3 methods associated with the variogram function in gstat. The version I find simplest is the 'formula' method
- `variogram(object, locations = coordinates(data), data, ...)`
- To produce a variogram for our yield data, we use the call

```
> Yield.var <- variogram(Yield~1,
  locations=~LonM+LatM,
  data=sample.dat)
> head(Yield.var)
  np  dist  gamma dir.hor dir.ver  id
1 3054 3.486770 83.84119  0    0 var1
2 5465 9.947748 134.04349  0    0 var1
...
```

gstat variogram

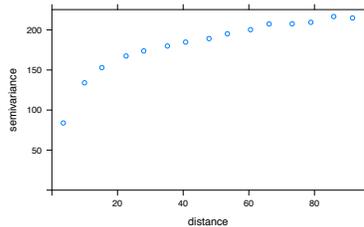
```
> Yield.var <- variogram(Yield~1,
  locations=~LonM+LatM,
  data=sample.dat)
```

- The formula `Yield~1` implies a stationary (constant mean) model
- Locations may also be specified by assigning an attribute to data, but this is usually associated with other spatial packages (i.e. `sp`)

```
> library(sp)
> coordinates(sample.dat) <- ~LonM+LatM
> Yield.var <- variogram(Yield~1, data=sample.dat)
```

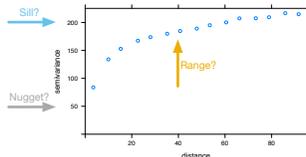
plot variogram

```
> plot(Yield.var)
```



Fitting an Empirical Variogram

- Most variogram models are non-linear, so there is no simple least-squares solution. We usually require initial guesses. These are specified as a `vgm` object.
 - `vgm(psill=150, model="Sph", range=40, nugget=50)`
- `psill` is a partial sill, given by the difference between the sill and the nugget



Fitting an Empirical Variogram

58

- Sometimes fitting is easy

```
> fit.variogram(Yield.var, vgm(psill=200, model="Sph",
range=40, nugget=50))
  model   psill   range
1  Nug  64.12461  0.00000
2  Sph 126.97065 30.91816
```

Fitting an Empirical Variogram

59

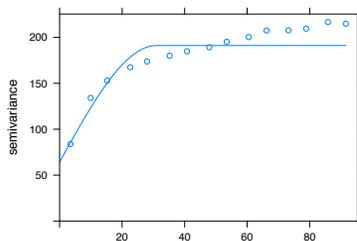
- Sometimes not

```
> Heading.var <- variogram(Heading~1, data=sample.dat)
> fit.variogram(Heading.var, vgm(0.25,"Sph",20,0.1))
In fit.variogram(Heading.var, vgm(0.25, "Sph", 20, 0.1)) :
No convergence after 200 iterations: try different initial
values?
> Heading.vgm <- fit.variogram(Heading.var, vgm(1000,"Sph",
20,500))
  model   psill   range
1  Nug 1959.372  0.000000
2  Sph 9752.226  9.370907
Warning message:
In fit.variogram(Heading.var, vgm(1000, "Sph", 20, 500)) :
singular model in variogram fit
```

Plotting a Fitted Variogram

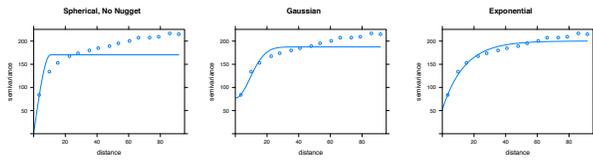
60

```
> plot(Yield.var, Yield.vgm)
```



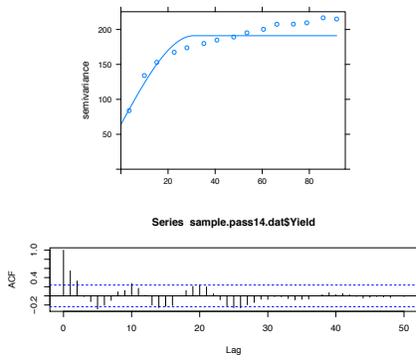
Models, Yield

61



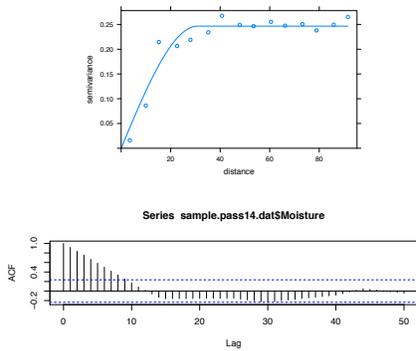
Yield

62



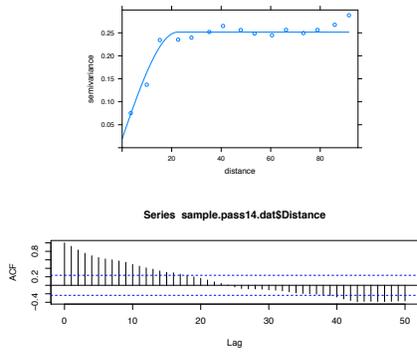
Moisture

63



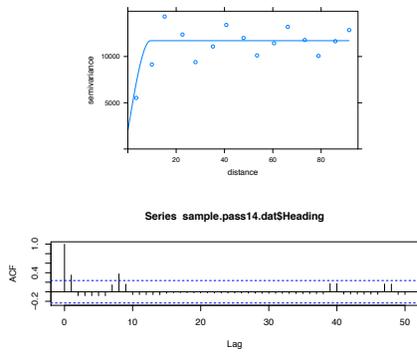
64

Distance



65

Heading



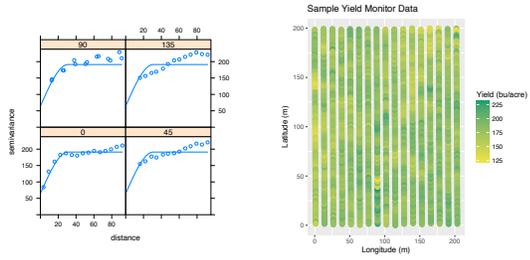
66

Anisotropy

- A Gaussian field is isotropic only if covariance depends on distance and not on direction.
- We can check for this by computing variograms at different angles.

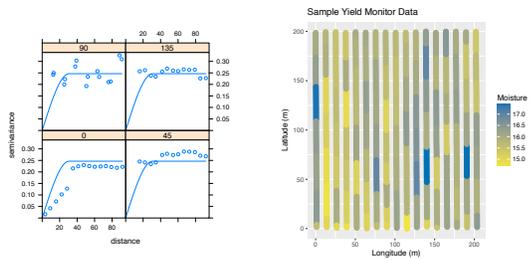
```
> Yield.ani.var <- variogram(Yield~1,
  locations=~LonM+LatM,
  data=sample.dat,
  alpha=c(0,45,90,135))
> plot(Yield.ani.var,model=Yield.vgm)
```

Yield

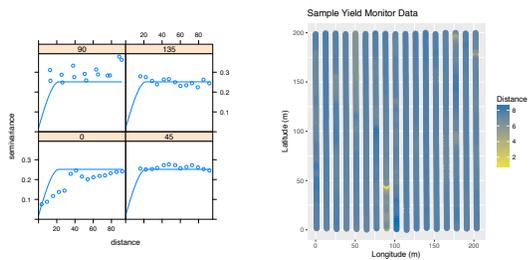


gstat doesn't automatically fit anisotropy, so we would need to eyeball an estimate.

Moisture

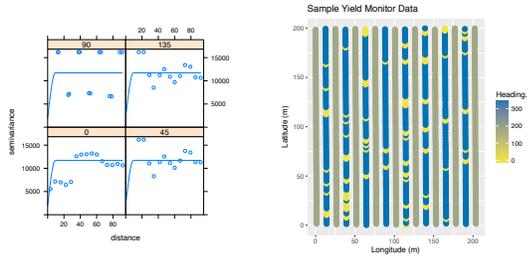


Distance



70

Heading



71

Kriging

72

Kriging Equations

- Suppose we wish to estimate a value for an unobserved point \mathbf{s}' . We can do this by assigning weights and summing over observed points by

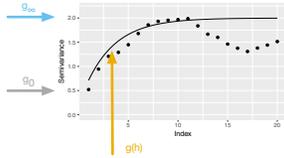
$$\hat{y}(\mathbf{s}') = \sum_{i=1}^n w_i y(\mathbf{s}_i)$$

- We choose \mathbf{w} such that the sum of all \mathbf{w} is 1; this produces a weighted average over all observed points

Kriging Weights

- We estimate a (semi)covariance at distance h using the (semi)variogram model

$$\hat{C}(h') = g_{\infty} - g_0 - g(h')$$



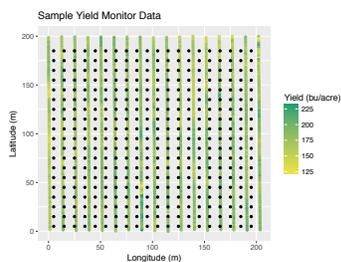
Adapted from Plant, R. E. (2012). Spatial Data Analysis in Ecology and Agriculture Using R. CRC Press.

Kriging Computations

- For each pair of points (\mathbf{s}' , \mathbf{s}_i) we can assign a w_i proportional to $C(h)$, where h is the distance between \mathbf{s}' and \mathbf{s}_i
- This weight has to be computed for each new point \mathbf{s}' and typically involves computationally expensive matrix inversions.

New Points

- It's not very interesting to kriging a single new point.
- To illustrate kriging, we'll use our sample trial map to estimate yields on a uniform grid.
- Here, we have points on a 20x20m grid, starting at (10,10)



kriging in gstat

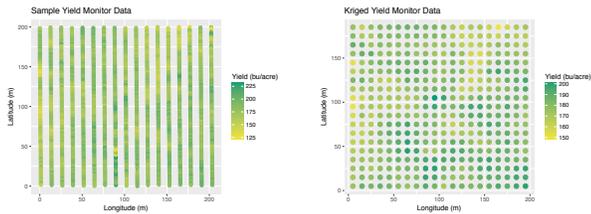
```
> Yield.krig <- krige(id="Yield",
  formula=Yield~1,
  data = sample.dat,
  newdata = sample4.grd,
  model = Yield.vgm,
  maxdist = 100,
  locations=~LatM + LonM)
```

- The syntax for kriging is similar to the syntax for fitting a variogram.
- Note that we add the fitted variogram along with original and new data.
- Strictly speaking, ordinary kriging would use all original data points (as opposed to local kriging, which limits the range), but I've included a `maxdist` to save computing time.

krige results

- We can extract the predicted values and plot

```
sample4.grd$Yield.krig <- Yield.krig$Yield.pred
```



Spatial Correlation

Everything depends on everything else, but closer things more so

—Tobler's first law of geography

Moran I

- We write Moran's I as

$$I = \frac{n}{\sum_i \sum_j w_{ij}} \frac{\sum_i \sum_j w_{ij} (y_i - \bar{y})(y_j - \bar{y})}{\sum_i (y_i - \bar{y})^2}$$

- where we simplify by denoting

$$y_i = y(\mathbf{s}_i)$$

Neighbor Weights

- We compute I using a matrix of weights W associated with each pairwise distance, such that

$$w_{ii} = 0$$

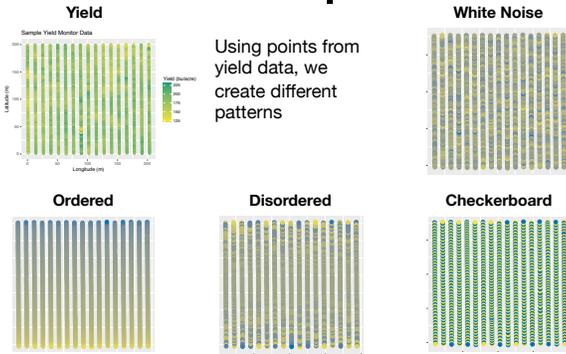
- Sometimes W is binary,

$$w_{ij} = \begin{cases} 1 & i, j \text{ are neighbors} \\ 0 & \text{otherwise} \end{cases}$$

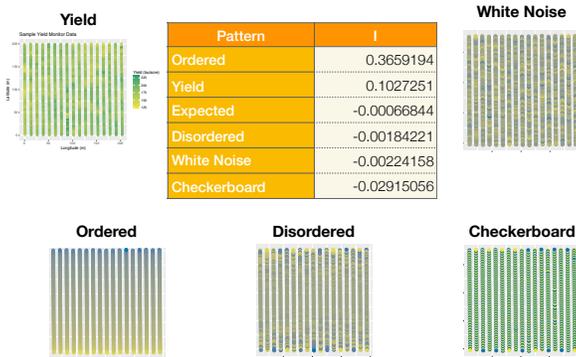
- We'll use a weight determined by the distance between points

$$w_{ij} = 1/h(\mathbf{s}_i, \mathbf{s}_j)$$

Examples



Moran I



Other Measures

- Geary C

$$C = \frac{N-1}{\sum_i \sum_j w_{ij}} \frac{\sum_i \sum_j w_{ij} (y_i - y_j)^2}{\sum_i (y_i - \bar{y})^2}$$

- Getis-Ord G

$$G = \frac{\sum_i \sum_j w_{ij} \times y_i \times y_j}{\sum_i \sum_j y_i \times y_j}$$

$$I = \frac{N}{\sum_i \sum_j w_{ij}} \frac{\sum_i \sum_j w_{ij} (y_i - \bar{y})(y_j - \bar{y})}{\sum_i (y_i - \bar{y})^2}$$

Comparison : I, C, G

Pattern	I	p(I)	C	p(C)	G	p(G)
Ordered	0.3324	<0.001	0.5467	<0.001	0.0602	<0.001
Yield	0.0979	<0.001	0.8869	<0.001	0.0603	<0.001
Expected	-0.0007		1.00		0.0599	
Disordered	-0.0016	0.4914	0.8806	<0.001	0.0600	0.06143
White Noise	-0.0021	0.3293	1.0038	0.4773	0.0599	0.7708
Checkerboard	-0.0288	<0.001	1.0281	<0.001	0.0599	0.985

Statistics computed using `spdep` functions, "two-sided", under randomization

LISA

- Local Indicators of Spatial Association
- Two key properties
 - LISA for each observation is an indicator of similar values around that observation
 - The sum of all LISA is proportional to a global measure of spatial correlation

Anselin, L. (1995). Local Indicators of Spatial Association - LISA. *Geographical Analysis*, 27.

Local I

- We write a local Moran I by

$$I_i = \frac{n \times (y_i - \bar{y})}{\sum_i (y_i - \bar{y})^2} \sum_j w_{ij} (y_j - \bar{y})$$

- It follows that

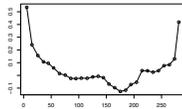
$$I = \sum_i \frac{I_i}{N}$$

LISA plots

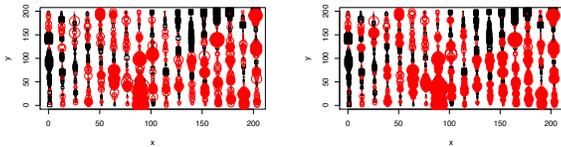
- Our sample yield data has a very large number of points; too many to examine local correlation, individually.
- We can visualize degree of local spatial correlation using LISA plots (from the package ncf).
- This package produces a variation on a bubble plot:
 - Size of the symbol is determine by the magnitude of the difference between the point value and a grand mean
 - shape and color are determined by sign of the difference - red circles are positive and black squares are negative.
 - Shapes are filled if the point has significant local correlation

Neighborhood

- The correlogram for Yield suggests an effective range of 60m, but correlation is small at 20m.

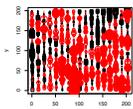


- It takes longer to compute more neighbors, so we compare 6 and 60

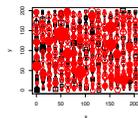


Examples

Yield

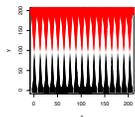


White Noise

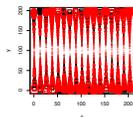


neighborhood=60

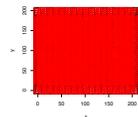
Ordered



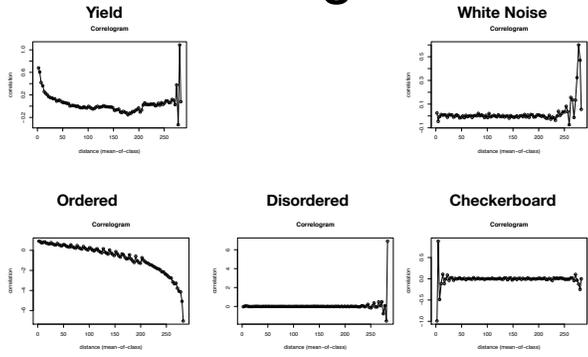
Disordered



Checkerboard

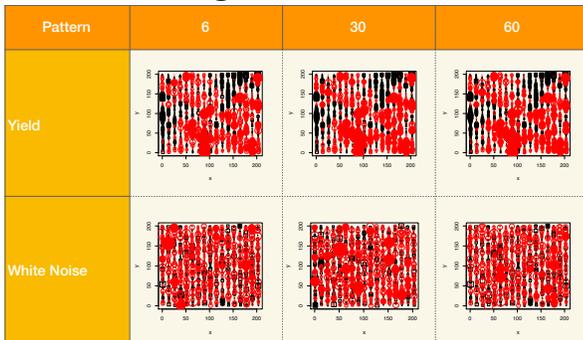


Correlograms



91

White Noise and Neighborhoods



92

Trend Analysis

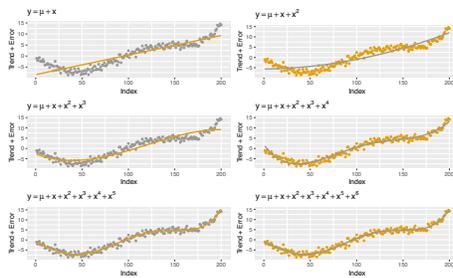
93

Polynomial Regression

- Polynomial functions are frequently used to fit arbitrary curves to data.
- Increasing the degree of a polynomial allows more points to be fitted.
- A polynomial of degree n can be fit exactly to $(n+1)$ data points.
- This will be commonly done if the data are not stationary

```
> arima(trend.error,c(1,0,1))
Error in arima(trend.error, c(1, 0, 1)) : non-stationary AR part
from CSS
```

Polynomial Regression



```
lm(trend.error ~ 1 + x + I(x^2) + I(x^3) + I(x^4) + I(x^5))
lm(trend.error ~ poly(x,5))
```

Detrending

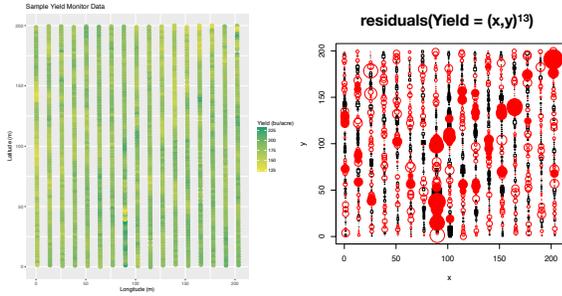
- We wish to detrend a series by fitting to an appropriate polynomial model, leaving only white noise, i.e.

```
x <- 1:length(trend.error)
arima(lm(trend.error ~ poly(x,1))$residuals, c(1,0,0))
```

Model	AIC	mean	ar1	s ²
poly(x,1)	687.95	0.3591	0.8636	1.759
poly(x,2)	678.24	0.1242	0.7971	1.679
poly(x,3)	670.1	0.0828	0.7205	1.614
poly(x,4)	612.3	-0.0029	0.3055	1.213
poly(x,5)	548.87	0.0003	-0.0416	0.8838
poly(x,6)	547.68	0.0002	-0.0456	0.8785
poly(x,7)	547.67	0.0002	-0.0455	0.8785

trend.error was simulated by fitting a 5th degree polynomial to random.walk and adding random error with mean=0 and sd=1

LISA - outliers



103

Examples

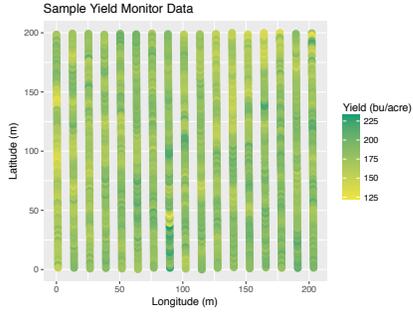
104

Grid Cells

- Our goal is to map randomly sample yield monitor data to a uniformly sampled grid.
- Our grid will be a 20x20m lattice. We divide a field into squares of 20 meters per side.
- We want an estimate of yield per grid cell.
- We will compare three methods
 - Grid cell means
 - We compute a simple arithmetic average over all yield points that fall within the bounds of the cell
 - Trend estimated means
 - We use a linear polynomial trend to interpolate yield at four uniformly selected points within each grid cell and compute the average of these four samples
 - Kriged means
 - We use a kriging to interpolate yield at four uniformly selected points within each grid cell and compute the average of these four samples

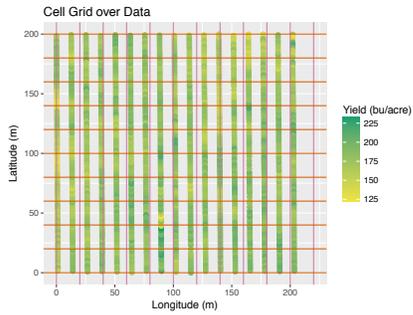
105

Yield Monitor Samples



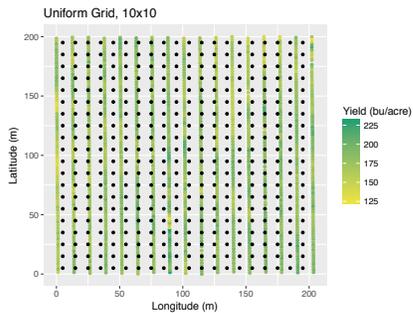
106

Grid Boundaries



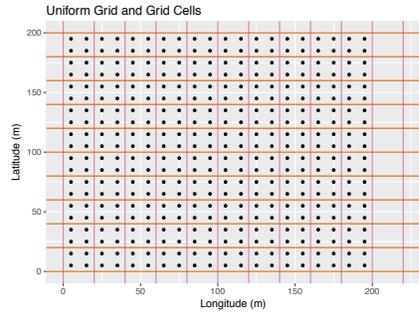
107

Uniform Samples

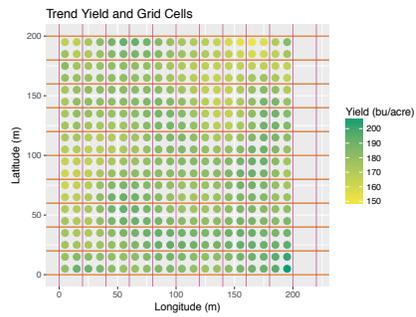


108

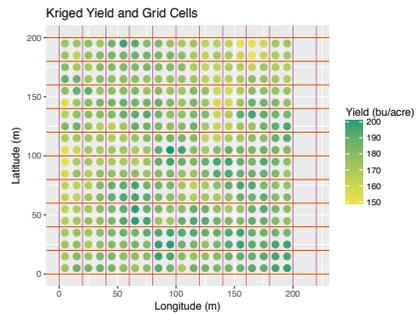
Uniform Samples



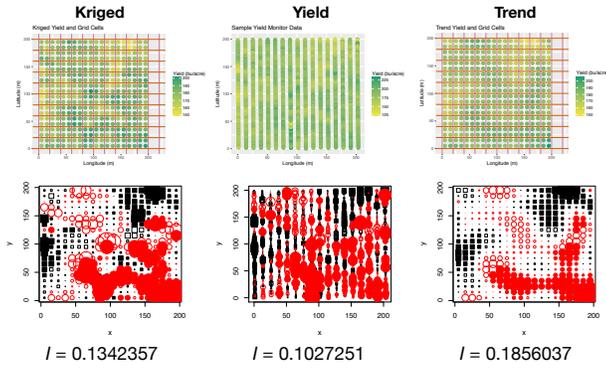
Trend Estimates



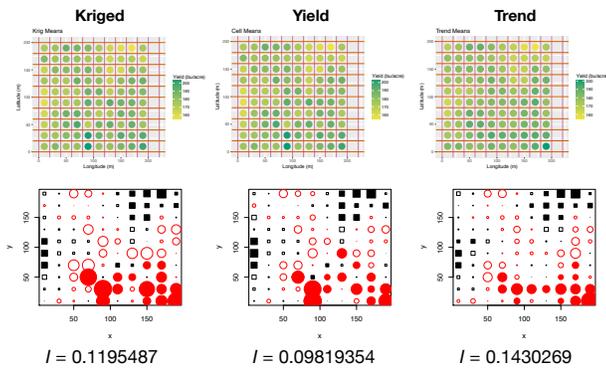
Kriged Estimates



Comparing Interpolation

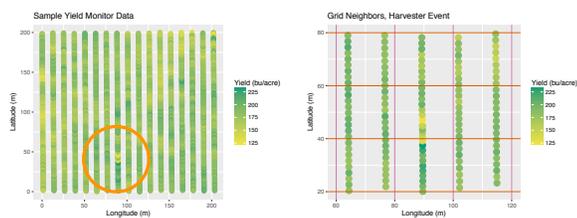


Comparing Cell Means



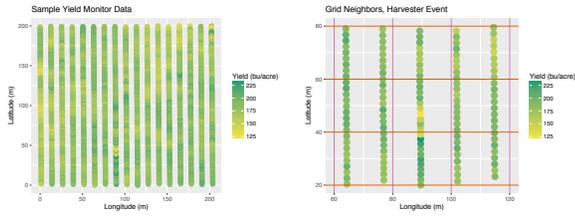
Harvester Event

- There is a series of about 20 samples that suggest some sampling error due to a harvester event. We'll look at this in more detail



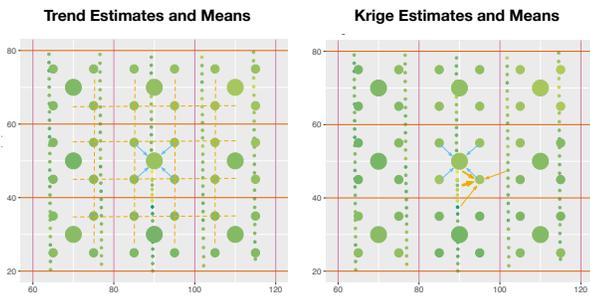
Harvester Event

- There is a series of about 20 samples that suggest some sampling error due to a harvester event. We'll look at this in more detail



115

Harvester Event



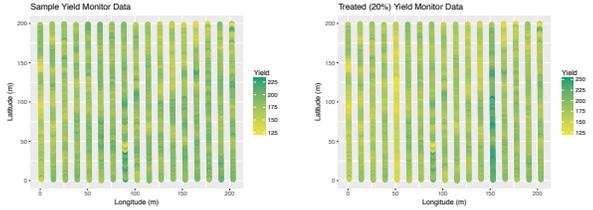
116

Detecting Strips

- We simulate a strip trial by adding or subtracting a constant to all yield samples in a single pass.
- We will use local indicators of spatial correlation to try to detect the treated strips.
- We will compare yield values and detrended residuals, and different values for simulated treatment effect.

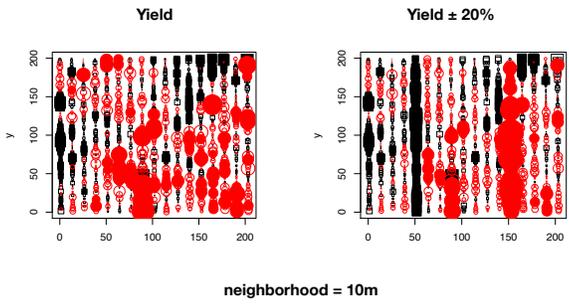
117

Yield \pm 20%



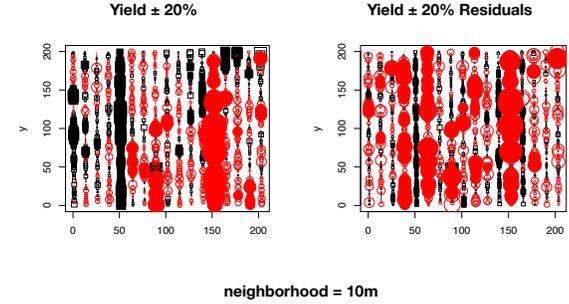
118

LISA, Yield



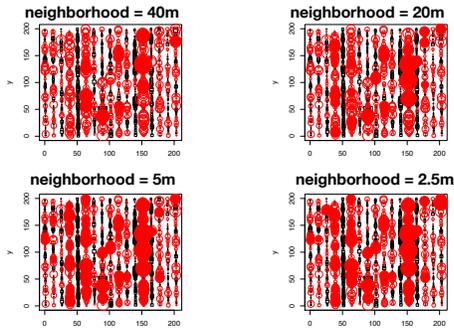
119

LISA, Yield



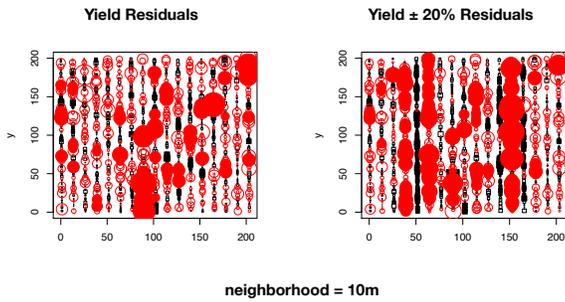
120

LISA, Yield \pm 20% Residuals



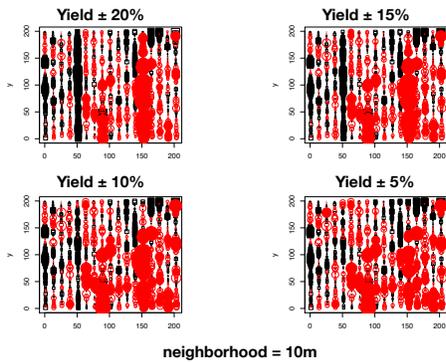
121

LISA, Yield Residuals



122

LISA, Yield



123

LISA, Yield Residuals

